

JUZUU 2

PAMOJA NA WATOTO



PLAY KIT

YA KUJIFUNZA

SETI YA KUCHEZA NA KUJIFUNZA NYUMBANI NA SHULENI

WACHA TUANZE

Jedwali La Yaliyomo

Michezo Kumi ya Kucheza

1. Kuigiza
2. Mchezo wa kukimbia na Kitu
3. Wanyama Kutumia Maumbo
4. Nakudhubutu
5. Kutunga Hadithi Pamoja
6. Lenga Chupa ya Maji
7. Vikaragosi vya Vijiti
8. Maonyesho ya Vikaragosi
9. Tengeza Fumbo
10. Tengeza Gari la Kuchezea

1

Habari!

Karibu kwenye PLAYKIT yako mpya. Tumefurahi sana kukutana nawe. Tumekutengenezea michezo 10 ya kufurahisha ili ucheze na watoto wako. Je, umefurahia? Haya ni baadhi vidokezo.



2

Upande wetu wa kushoto ni jedwali yaliyomo na orodha ya michezo unayoweza kucheza.

Pia utaweza kuwazawadia watoto wako beji 2 nzuri: moja ukimaliza na michezo 5 ya kwanza na ya mwisho baada ya kukamilisha yote 10. Vizuri sana! Sivyo?



3

Umeelewa Kila kitu?
Tuanze mchezo!



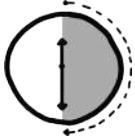
VIFAA:

Kadi za Maneno Zilizokatwa
Kutoka kwa Kiolezo,
Kadi Tupu za Kuongeza Maneno

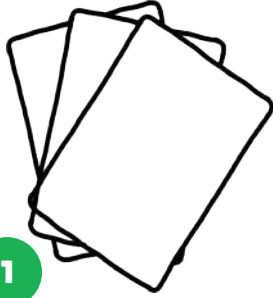
SEHEMU YA KUJIFUNZA:

Lugha na Kusoma
(Kiingereza au Kiswahili)

MAELEKEZO YA JINSI YA KUCHEZA:



Dakika 30



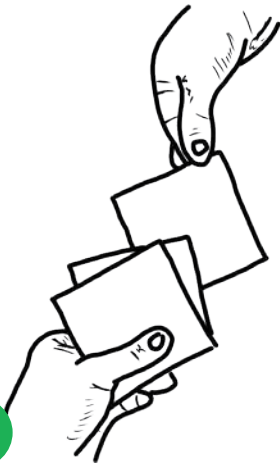
1

Mtoto mmoja achukue
kadi na asionyeshe mtu
mwingine yeyote



2

Mtoto huyu ajaribu kuwafanya wengine
kukisia neno lililo kwenye kadi kwa kuigiza
neno lililo kwenye kadi na kutumia miondoko
ya miili yao. Mtoto lazima ajaribu kufanya
hivyo bila kuongea.



3

Wacha kila mmoja
aweze kuchagua kadi
kwa zamu.



Kuku?
Njiwa?
Ndege?

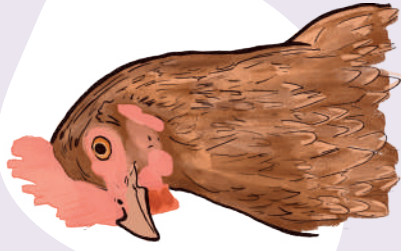
**Matokeo
ya Mwisho**



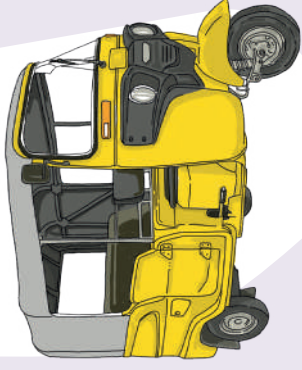
JAHAZI



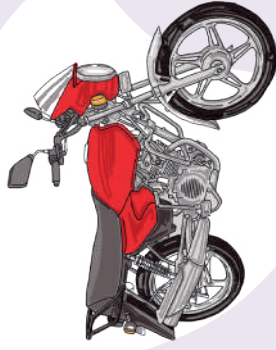
NDEGE



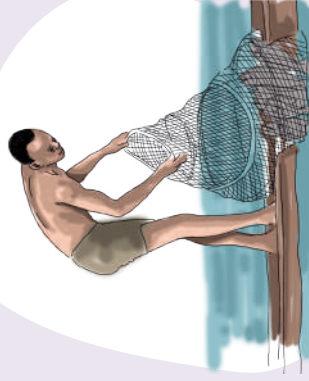
TUK TUK



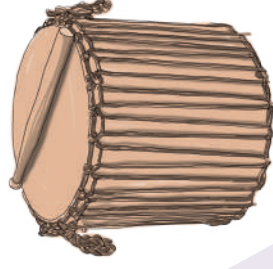
BODA BODA



UVUVI



NGOMA



MCHEZO : Kuigiza

Tengeneza nakala na ukate kwenye mstari wa vitone na utumie kadi kwa shughuli ya 'Igize'

KANDANDA



**MSANII MAARUFU WA
MUZIKI AFRIKA
MASHARIKI**



Diamond Platnumz

NDOVU



**KUCHEZA
DANCI**



SIMBA



PUNDA



MCHEZO : Ku igiza

Tengeneza nakala na ukate kwenye mstari wa vitone na utumie kadi kwa shughuli ya 'Igize'

VIFAA:

Mikebe au Ndoo Nne Ndogo ,
Vikombe Viwili, Maji au Mchanga

SEHEMU YA KUJIFUNZA:

Sanaa ya Ubunifu na Harakati

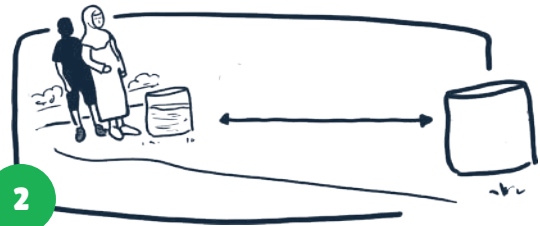
MAELEKEZO YA JINSI YA KUCHEZA:

Saa 1



1

Tengeza timu mbili na zisimame
kwa mstari. Weka ndoo iliyojaa
Maji mbele ya kila timu



2

Panga ndoo tupu umbali wa futi
20 mbele ya kila timu



3

Mpe mtoto aliye mbele
ya mstari kikombe ashikilie



4

Mtoto aliye mbele achote maji kisha
akimbie akamimine kwenye ndoo tupu na
arudi kumpokeza mwenzake kikombe hicho



5

Timu ya kwanza itakayo
jaza ndoo itakua imeshinda

**Matokeo
ya Mwisho**



VIFAA:

Karatasi, Makasi, Penseli, Gamu
ama Gundi

SEHEMU YA KUJIFUNZA:

Hesabu

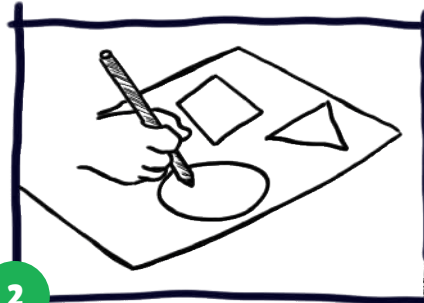
MAELEKEZO YA JINSI YA KUCHEZA:

Saa 1



1

Chagua mnyama
unayetaka kutengeza



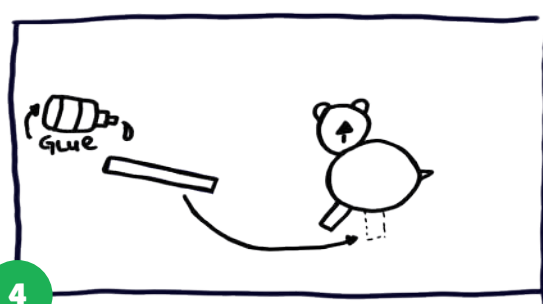
2

Chora maumbo tofauti kwa mfano
Mstatili, Pembe tatu, Duara, N.k



3

Kata maumbo
uliyochora



4

Unganisha maumbo pamoja kutengeza
mnyama uliyemchagua



Matokeo ya Mwisho

VIFAA:

Karatasi, Makasi, Kalamu ya rangi kijani [Green], Gundi [gamu], Rangi ya hudhurungi [Brown]{ukipenda}, Brashi ya kupaka rangi

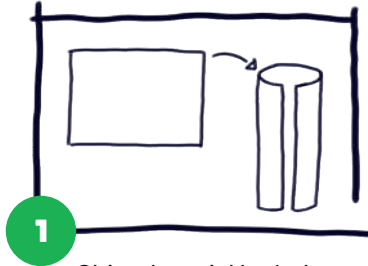
SEHEMU YA KUJIFUNZA:

Sanaa ya Ubunifu na Harakati

MAELEKEZO YA JINSI YA KUCHEZA:



Saa 1



1

Shina la mti: Kunja karatasi kwa mviringo na uunganishe kwa gundi.



2

Paka mviringo huo rangi ya hudhurungi kisha wacha ikauke kwa muda (Ukipenda)



3

Sehemu ya juu ya mti: Kata karatasi kwa wembamba kutengeza majani



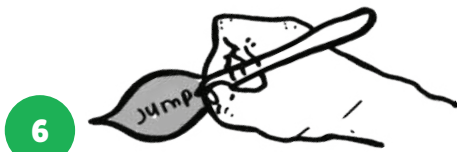
4

Vipake vipande hivyo rangi ya kijani



5

Viunganishe vipande hivyo vya majani kwenye shina la mti.



6

Andika mchezo mmoja kwa kila jani. Iwapo mtoto atachagua jani ita afanye agizo. Hii ni baadhi ya mifano ya michezo na unaweza kutengeza yako mwenyewe:

- Nguruma kama simba
- Imba wimbo wa alfabeti kutoka mwisho hadi mwanzo [z-a].
- Jifanye wewe ni twiga au ndovu n.k.
- Cheza wimbo
- Funga macho na ubahatisha anayetingisha mkono wako [mwalimu atachagua mtoto mwingine]
- Ruka kwa mguu mmoja



**Matokeo
ya Mwisho**

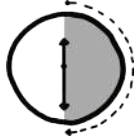
VIFAA:

Herufi za Alfabeti

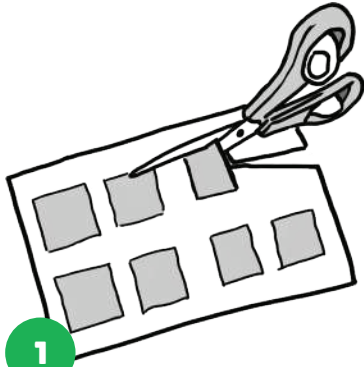
SEHEMU YA KUJIFUNZA:

Lugha na Kusoma
(Kiingereza au Kiswahili)

MAELEKEZO YA JINSI YA KUCHEZA:

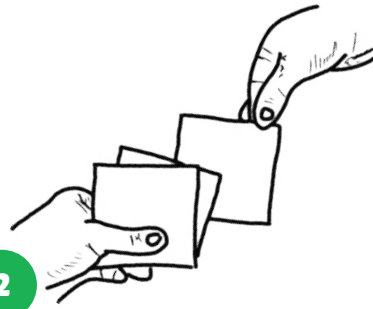


Dakika 30



1

Kata herufi



2

Mpe kila mtoto herufi



Herufi A: Niliamka asubuhi moja na kupata

3

Uliza mtoto mmoja kuanza kusimulia hadithi kulingana na herufi yao. Kisha kila mtoto aendelee hadithi hiyo kwa kuiongeza kwa kutumia herufi walioshikilia

KWA MFANO

Herufi A: Niliamka asubuhi moja na kupata

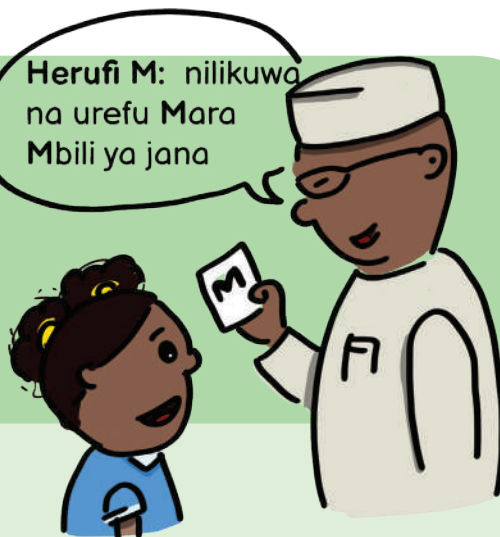
Herufi S: Simba kitandani

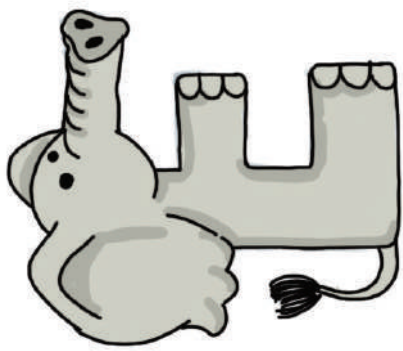
Herufi T: Tumbo lake lilikuwa linatengeneza kelele hivyo niliuliza

Herufi K: Je, ungependa kuku

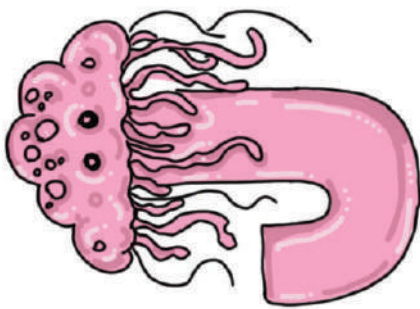
Matokeo ya Mwisho

Herufi M: nilikuwa na urefu Mara Mbili ya jana

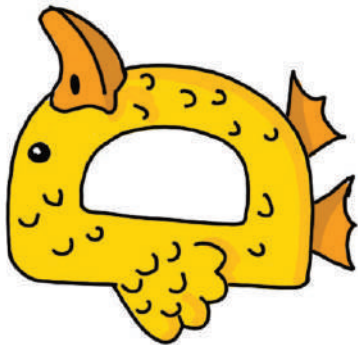




Ee



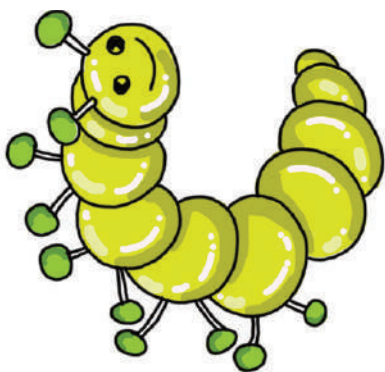
Jj



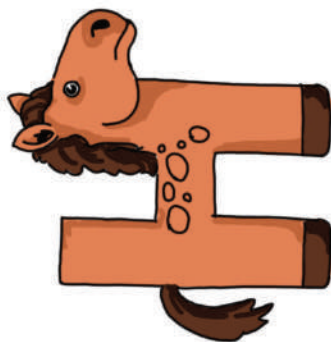
Dd



Ii



Cc



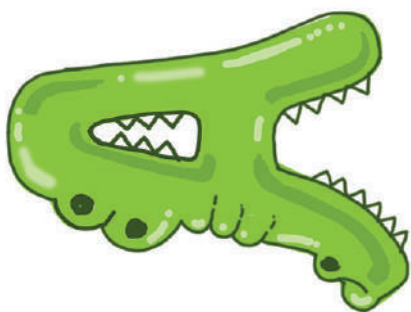
Hh



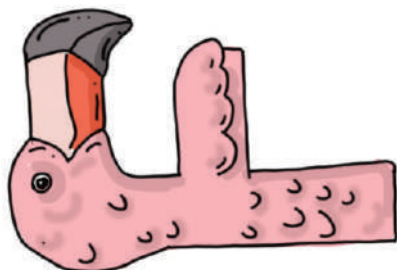
Bb



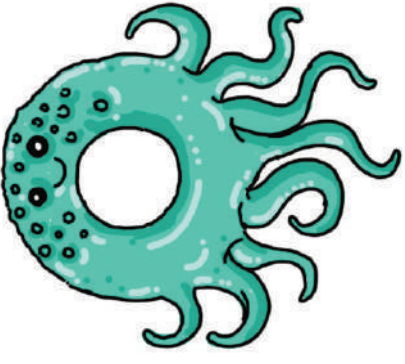
Gg



Aa



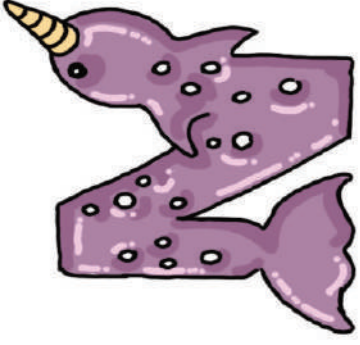
Ff



Oo



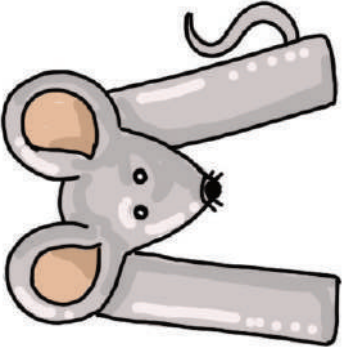
Tt



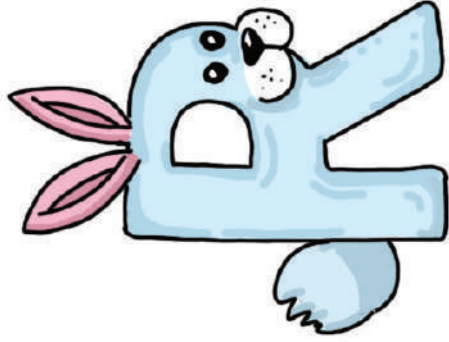
Nn



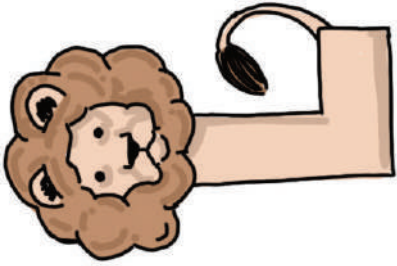
Ss



Mm



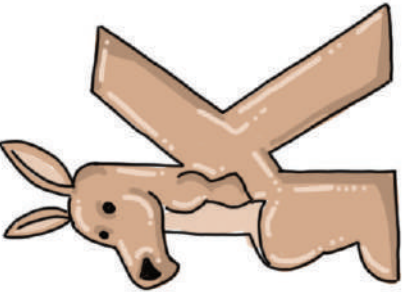
Rr



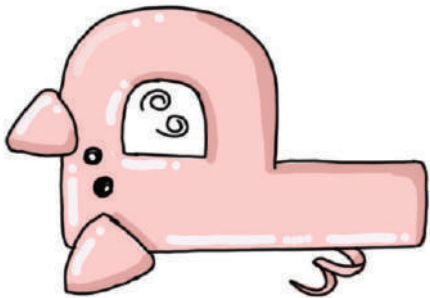
Ll



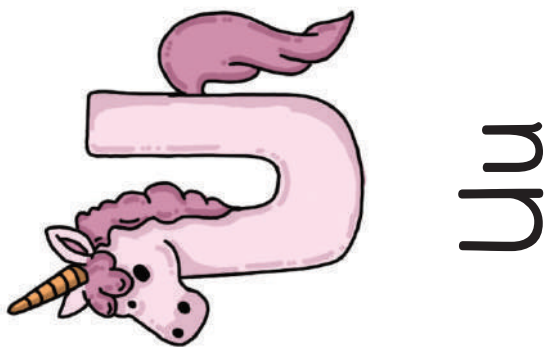
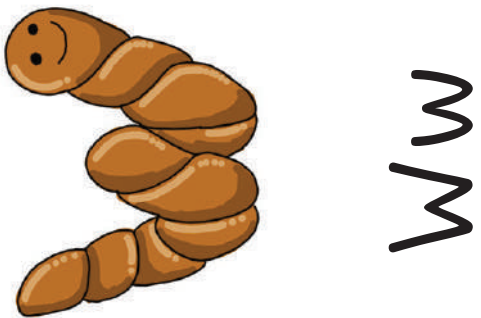
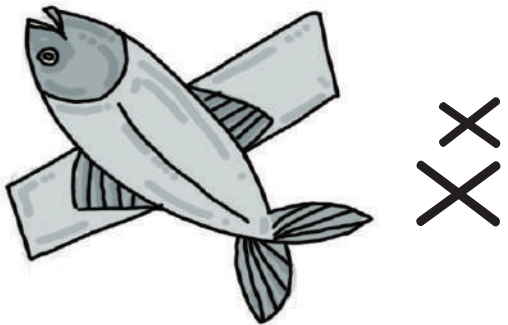
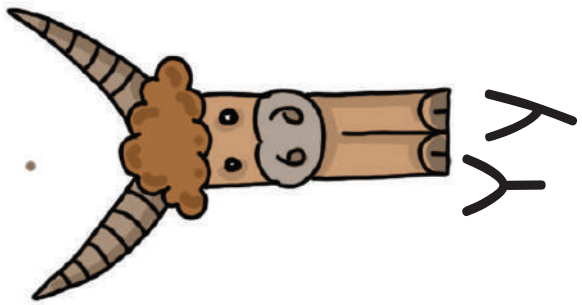
Qq



Kk



Pp



VIFAA:

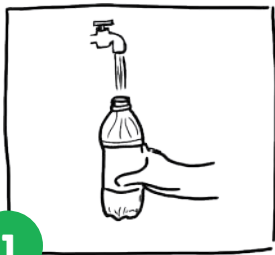
Mpira, Chupa 10 za Plastiki, Maji ,
Kokoto au Mchanga

SEHEMU YA KUJIFUNZA:

Sanaa ya Ubunifu na Harakati

MAELEKEZO YA JINSI YA KUCHEZA:

Saa 1



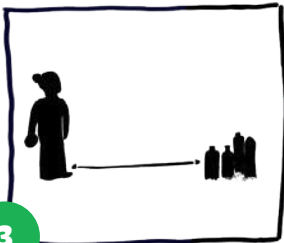
1

Weka maji, mchanga
ama kokoto nusu kwa
kila chupa



2

Panga chupa za maji
au wanyama wa maumbo
halisia kwa msitari



3

Shika mpira, simama
hatua kumi na uelekee
chupa



4

Bingirisha mpira uangushe chupa
nyingi uwezavyo

Matokeo ya Mwisho



VIFAA:

Karatasi, Kalamu za Rangi, Makasi, Vijiti, Tepu ama Gamu

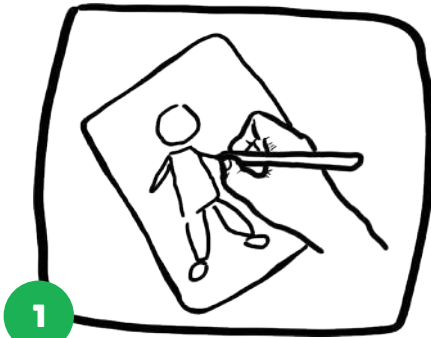
SEHEMU YA KUJIFUNZA:

Sanaa ya Ubunifu na Harakati

MAELEKEZO YA JINSI YA KUCHEZA:



Saa 1



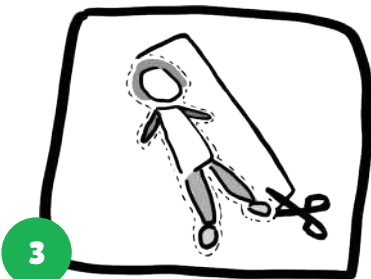
1

Chora kikaragosi kwenye karatasi na utengeze uso. Inaweza kuwa mtu au mnyama



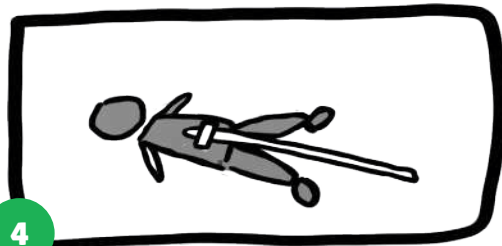
2

Paka rangi



3

Kata kikaragosi



4

Unganisha kikaragosi chako kwenye kijiti

**Matokeo
ya Mwisho**



VIFAA:

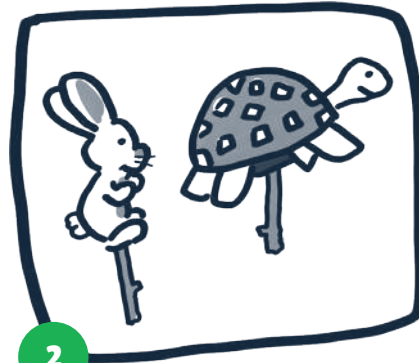
Vikaragosi Vya Vijiti

SEHEMU YA KUJIFUNZA:Lugha na Kusoma
(Kiingereza au Kiswahili)**MAELEKEZO YA JINSI YA KUCHEZA:**

Saa 1



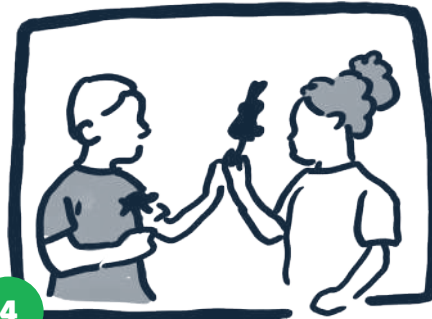
1

Chagua hadithi inayojulikana
(Kwa mfano, Sungura na Kobe)

2

Tengeza vikaragosi kuwakilisha
wahasika tofauti katika hadithi hio

3

Wahasika wanafanya nini
kwenye hadithi?
Ni yapi majina ya wahasika?

4

Shirikianeni kucheza mchezo
na kujaribu sauti tofauti tofauti**Matokeo ya Mwisho**

VIFAA:

Karatasi au Boksi, Kalamu za Rangi, Makasi

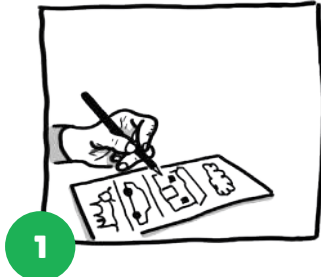
SEHEMU YA KUJIFUNZA:

Sanaa ya Ubunifu na Harakati

MAELEKEZO YA JINSI YA KUCHEZA:



Saa 1



1

Chora sehemu sehemu ya hadithi uliyopenda zaidi kwenye karatasi. Mchoro ujaze karatasi



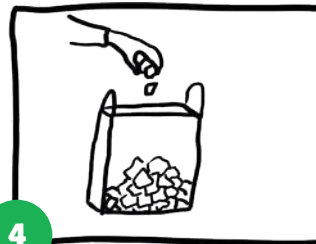
2

Paka rangi picha ile



3

Kata vipande kadhaa karatasi ile;vinaweza kuwa maumbo tofauti kama mstatili au Pembe tatu



4

Vichanganye vipande vile kwa mfuko



4

Badilishaneni vipande vile kwa ajili ya kupanga kurudisha muonekano wa picha ya awali.

Matokeo ya Mwisho



10 TENGEZA GARI LA KUCHEZEA

VIFAA:

Chupa ya Plastiki, Vifuniko 4 vya Chupa, Vijiti 2 vya Mbao, Kisu au Makasi, Kamba

SEHEMU YA KUJIFUNZA:

Sayansi na Teknolojia

MAELEKEZO YA JINSI YA KUCHEZA:



Saa 1

1



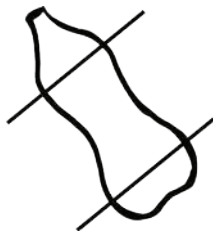
Safisha chupa ya plastiki

2



Kata mashimo mawili katika kila upande wa chupa

3



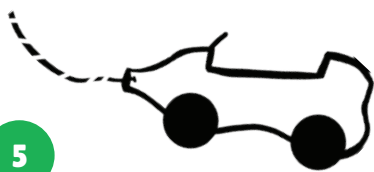
Weka vijiti kupitia kwa mashimo. Toboa shimo ndogo katika kila kifuniko cha chupa na uziambatishe kwenyevijiti

4



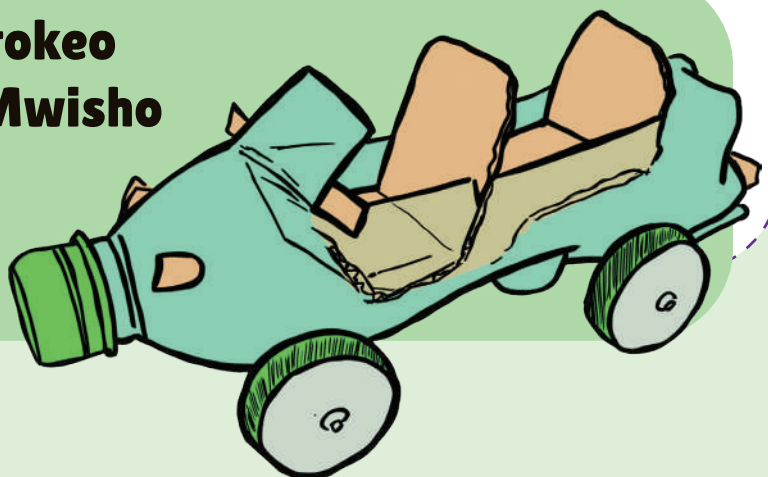
Kata kidogo sehemu ya juu ya chupa baada ya kuweka magurudumu (ili kuwa na nafasi ya viti au kubeba vitu)

5



Funga kamba katika sehemu ya juu ya chupa. Livute gari kwa kutumia kamba

Matokeo ya Mwisho



**SHUGHULI
ZA MICHEZO
BEJI ZA MCHEZO
>>**

HONGERA!

Kwa mtoto wako anayepata beji yake ya kwanza

BEJI: Ninapata kupika chakula cha jioni na mama au baba yangu

Kata na uvae mojawapo ya beji hizi za michezo kwa kujivunia



HONGERA!

Kwa kupata beji yako ya pili

BEJI: Ninapata kuunda mchezo mpya wa kucheza na wazazi

Kata na uvae mojawapo ya beji hizi za michezo kwa kujivunia





JUZUU 1
WATOTO



JUZUU 2
PAMOJA NA WATOTO

PLAY KIT
YA KUJIFUNZA

SETI YA KUCHEZA NA KUJIFUNZA NYUMBANI NA SHULENI