

# PLAYKIT ACTIVITIES



AGA KHAN FOUNDATION  
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## INTRODUCTION

One of the best ways to support a child's development is quite simple and fun. Play may seem like it's all about having fun, but it's far more than that for children. It's about learning and building important life skills from expressing ideas to problem solving.

### After listening to the stories, you can

1. Ask a child to illustrate their favourite character or part of the story (See Jigsaw Puzzle or Parts of a story). When a child draws from their imagination, they are building creative skills.
2. Ask children to Act out the story (See Story props or Act it out). When a child acts, dances or sings, they are building emotional skills.
3. Ask a child to build a paper plane/bird, drum or car (See Fold and fly, Recycled toy car, or Coconut drum). When a child is building, they are practising physical skills.
4. Ask children to record a story on the Make your own card (See Record my own stories guide). Try the Make that Sound card, ask children what sound does this make? When a child is making silly sounds, they are building social skills.
5. Have children create and play games with the story. (See Create your own board game) When children are playing games, they are building logical skills.
6. Ask children questions about the story. What were their favourite parts of the story? Was it funny?

Here are some examples of questions you could ask for the Kabrazen stories

- ***What was the thing Mekatilli loved to do the most? (play, run, dance, sing)***
- ***Where was Mekatilli born (Malindi, Kilifi, Mombasa, Taita Taveta)***
- ***Who was the girl who could untwist any knot? (Mekatilili, Fatima, Maryam, Njinga)***
- ***In which country were Fatima and Maryam born?***
- ***What is the name of the University they built?***
- ***What do Fatima and Maryam have in common?***
- ***What did the quiet girl learn from the soil?***
- ***What did the quiet girl find out about the man of stone?***

Children don't need lots of supplies to play and learn. You probably have the things you need for fun activities. You will need paper and some other items like recycled water bottles or coconuts. At the back of this pack, you will see templates that you can use for the activities.

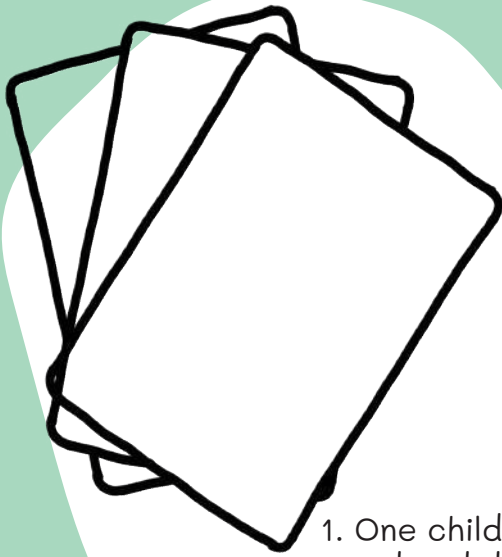
## ACTIVITY

# Act It Out

## Materials Needed:

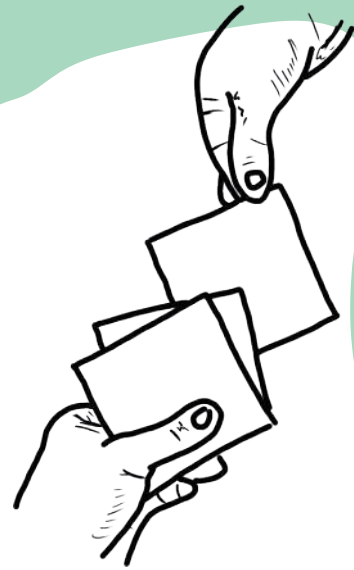
1. Word cards cut from template
2. Blank cards to add words

## INSTRUCTIONS:



1. One child picks a card and does not show it to anyone else.

2. This child tries to get the others to guess what the word on the card is by acting out the word on the card and using their body movements. The child must try to do this without saying a word.



3. Let everyone take a turn to pick a card.



**FINAL RESULT**

### **Extension**

Develop your own list of objects and people that can be acted out from the story. Write each item on a slip of paper.

e.g., football, dancing, birds

## ACTIVITY

# Recycled Toy Car

## Materials Needed:

1. Plastic bottle
2. 4 bottle tops
3. 2 wooden sticks
4. Knife or something to cut the sticks
5. String

## INSTRUCTIONS:



1. Clean the plastic bottle



2. Cut two holes on each side of the bottle

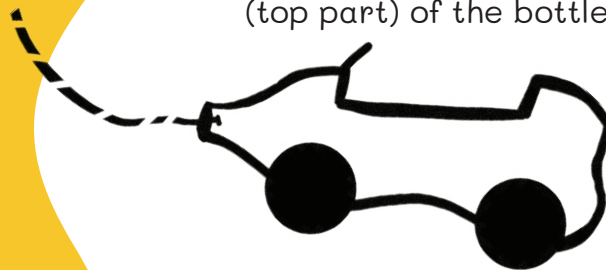


3. Put the sticks through the holes
4. Make a small hole in each bottle top and attach them to the sticks

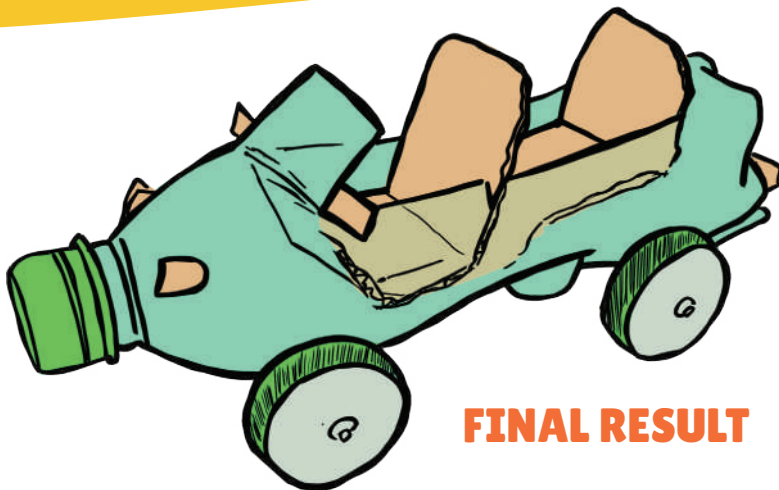


5. Cut the upper part of the bottle slightly after placing the wheels (making room for the chairs or carrying things)

6. Tie a string to the neck (top part) of the bottle



7. Pull the car using the string



**FINAL RESULT**

### Extension

Practice pulling the car from a starting point to an endpoint in a straight line, in a zig-zag line, in a circle, under a table, over a pretend hill, etc.

Give instructions while the child pulls the car (e.g., go straight, go right, go left, reverse)



# ACTIVITY

# Story Props

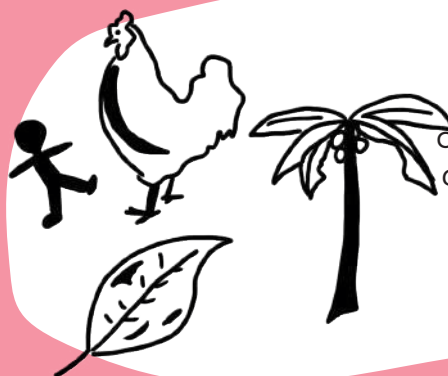
## Materials Needed:

1. Paper or cardboard
2. mask template
3. Crayons, color pencils or markers

## INSTRUCTIONS:



1. Divide the children into groups to make props



2. Make different people or animal props based on the story

## FINAL RESULT



A. Kabrazen Frog from Mekatilili Story



3. Have each group act out the story with their props



4. Keep resources for future storytelling



**B. Maguru mask from Maguru gives out legs**

### Extension

Have children make props using recycled or old material they have at home. For example, a recyclable plastic bottle can be used to make a plastic bottle character (can fill with small rocks or soil for sound). An old cloth or kanga can be used to make a hand puppet or cape.



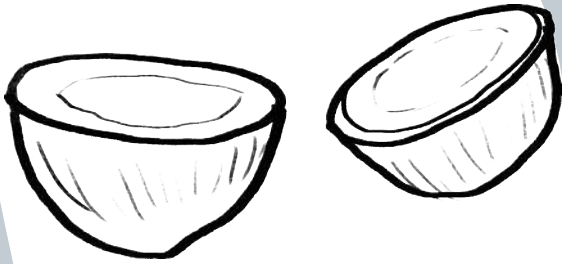
## ACTIVITY

# Coconut Drum

## Materials Needed:

1. Old coconut
2. String or rubber band
3. Plastic bag or cloth
4. Scissors

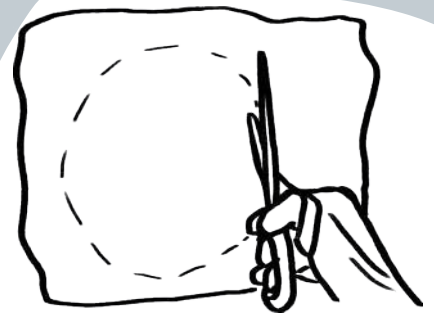
## INSTRUCTIONS:



1. Make sure the coconut is cut in half- have an adult help you



2. Clean the coconut and make sure there are no white pieces left inside



3. Cut a plastic bag in a large circle, larger than the coconut



4. Now stretch the plastic on the coconut and tie it with a string or rubber band



5. Try making drums with other materials, you can repeat the same process using cloth instead of plastic. You can also use tin cans instead of coconuts. What materials make the loudest sound?



**FINAL RESULT**

### **Extension**

- Take turns tapping rhythms on the drum
- Take turns copying each other's rhythm
- Tap the beat- slow it down, speed it up, make it louder, make it quieter
- Dance to the beat or rhythm

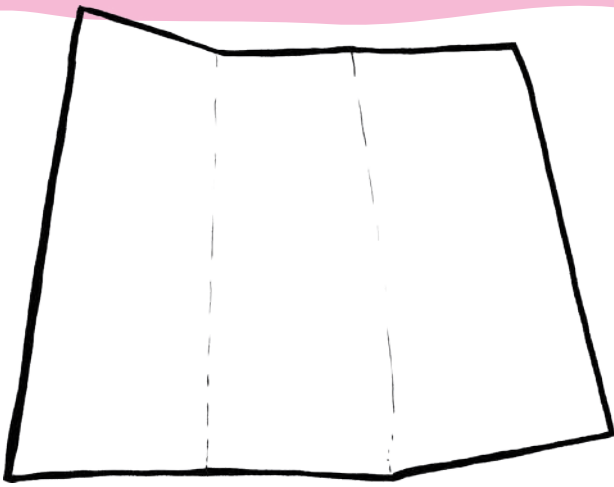
## ACTIVITY

# Parts of a story

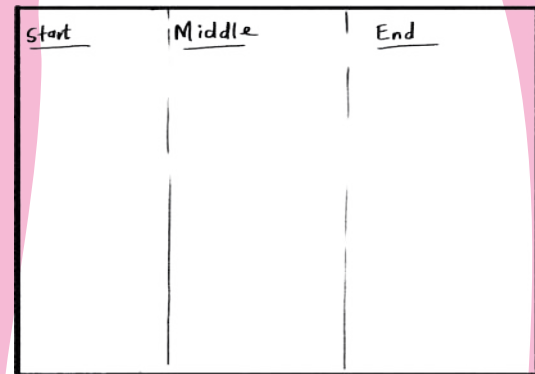
## Materials Needed:

1. White paper
2. Pencils, color pencils or crayons

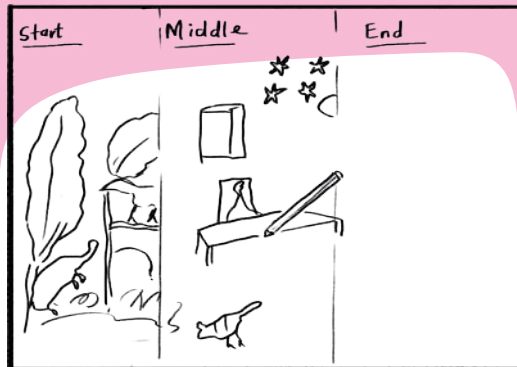
## INSTRUCTIONS:



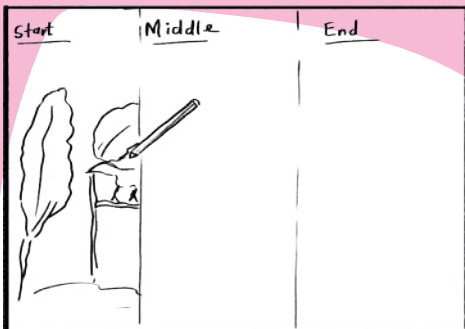
1. Divide the sheet of paper into three sections by folding



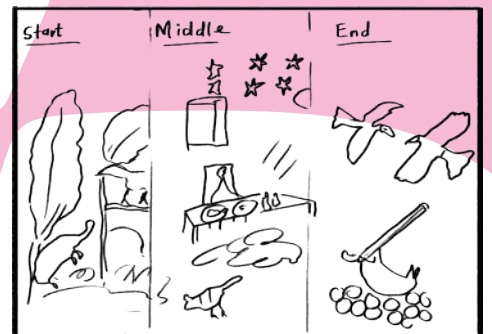
2. Label the three sections start, middle and end



4. Ask children to draw what happened in the middle of the story



3. Ask children to draw what happened at the start of the story



5. Ask children to draw what happened at the end of the story



**FINAL RESULT**

### Extension

Have a child draw and tell a story of what happened on a special day (for example a Kenyan holiday or birthday)

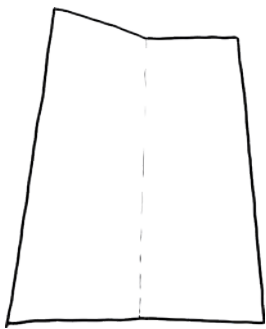
## ACTIVITY

# Fold and fly

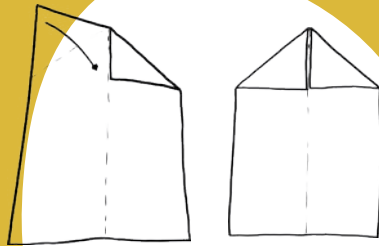
### Materials Needed:

1. A4 piece of paper
2. Color pencils or crayons

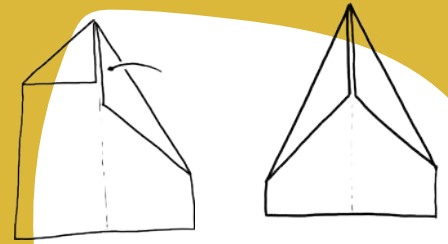
### INSTRUCTIONS:



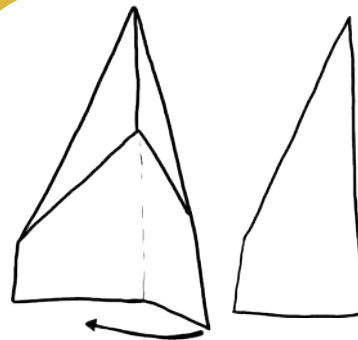
1. Fold the paper in half



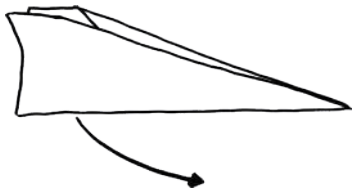
2. Fold the top corners down



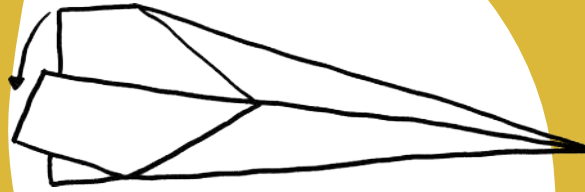
3. Fold the outer edges in again



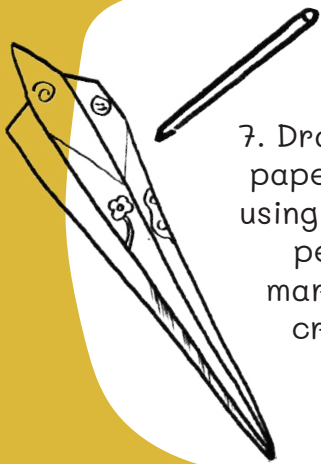
4. Now fold the paper in half along the center line



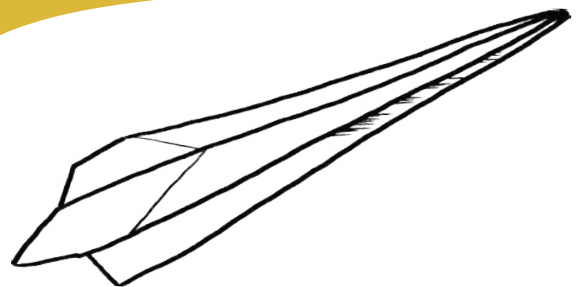
5. Fold the wings over, they should meet with the bottom of the plane



6. Lift the wings up and your plane is ready to fly



7. Draw on the paper planes using coloured pencils, markers or crayons



8. Move to an open place and try flying the planes. Which plane flies the farthest?



**FINAL RESULT**

### **Extension**

Set a target (for example a tree) and try to see who can fly their plane closest to the tree



## ACTIVITY

# Jigsaw Puzzle

## Materials Needed:

1. Paper or cardboard
1. Colored markers
1. Scissors

## INSTRUCTIONS:



1. Draw your favorite part of the story with your favorite character on a large sheet of paper. The picture should cover as much of the paper as possible. If the child is young you can use the template.



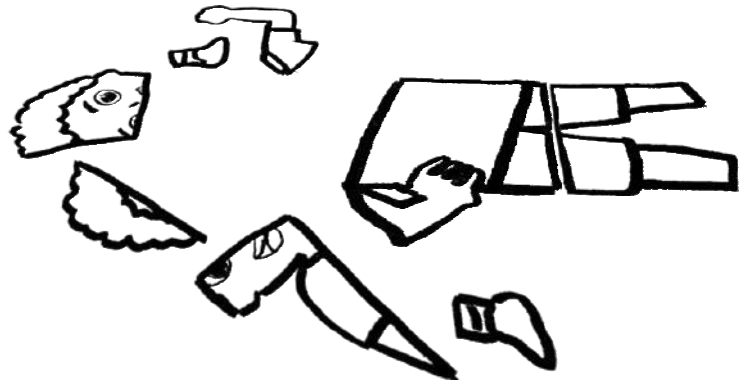
2. Color the picture of your favorite character



3. Cut the pieces into several puzzle pieces, these can be standard shapes like rectangles or triangles.



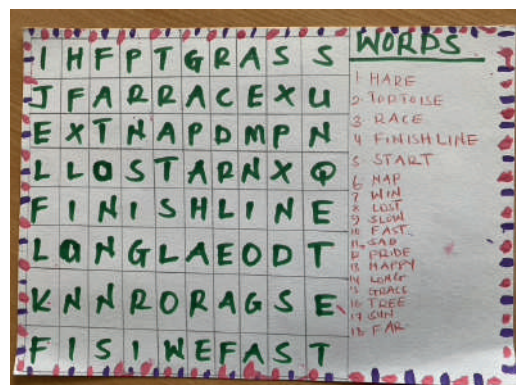
4. Mix up the pieces in a bag



5. Exchange your puzzle with a friend. Each child should complete the puzzle to remake the original picture drawn by their friend. If you are using the puzzle template then you will be arranging the pieces to create a person



**FINAL RESULT**



**Extension**

Make a crossword puzzle based on the words in the story

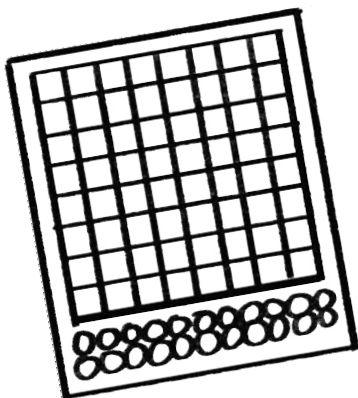
## ACTIVITY

# Create your own game

## Materials Needed:

1. Color pencils or markers
2. Bottle caps (as board game pieces)
3. Dice from template

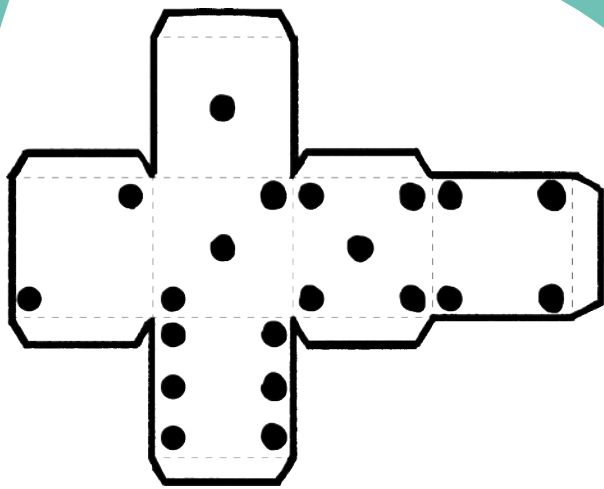
## INSTRUCTIONS:



1. Pick a game style from one of the templates attached



2. Color your board game with characters from the story



3. Make a dice from the template



4. Make the rules for your game  
5. Play your game with a group

### Extension

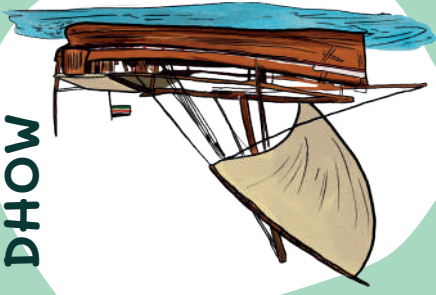


Letters Tell Stories- Spread out the alphabet flashcards and place them face down. The kids will randomly select one letter card. Then they will create a story related to the letter (for example M can be for madafu). The kids take turns playing.

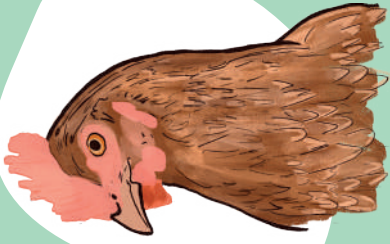
Find Objects- Stick the letter card on an object (for example S is for Shujaaz comic book). Then ask the kids to hunt in and around the library for the object that begins with the letter S.

**PLAYKIT**  
**ACTIVITIES**  
**TEMPLATES**  
**>>**

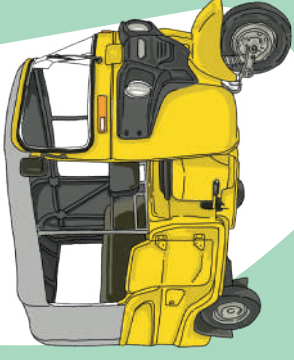
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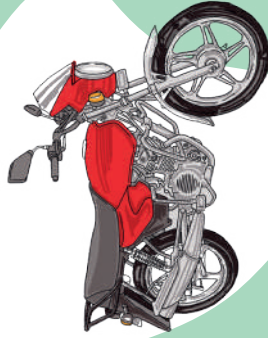
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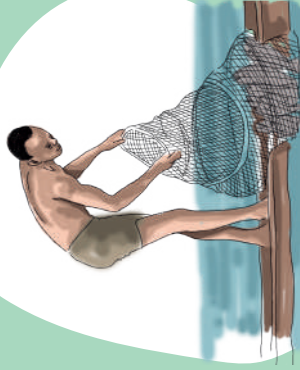
**TUK TUK**



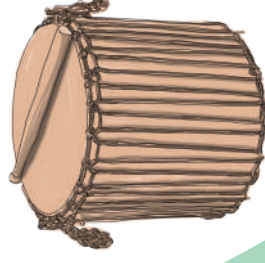
**BODA BODA**



**FISHING**



**DRUM**



**INSTRUCTIONS**

Cut on the dotted line & use the cards for  
**Activity 2: Act It Out**



**FOOTBALL**



**MUSIC ARTIST**



Diamond Platnumz

**ELEPHANT**



**DANCING**



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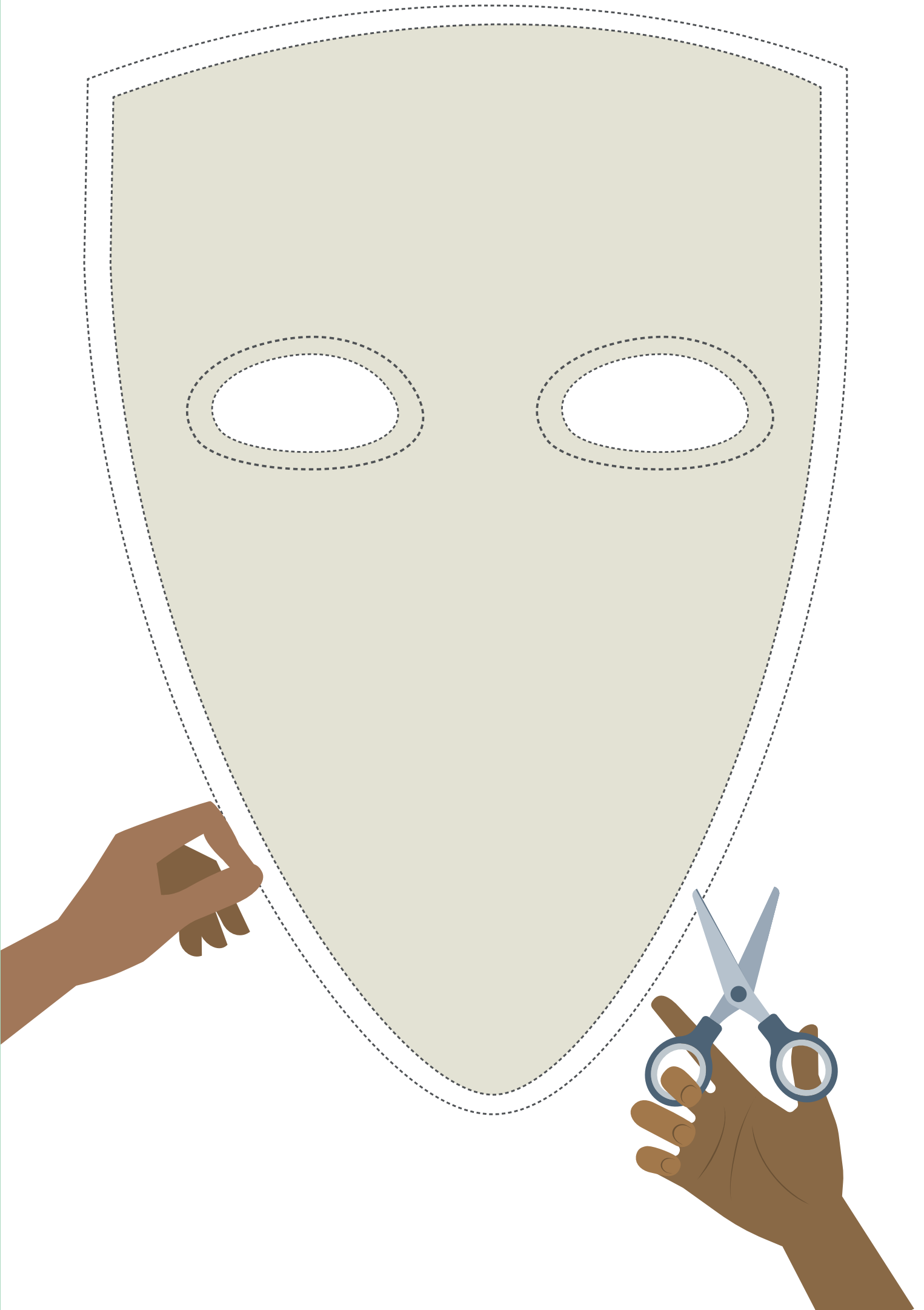


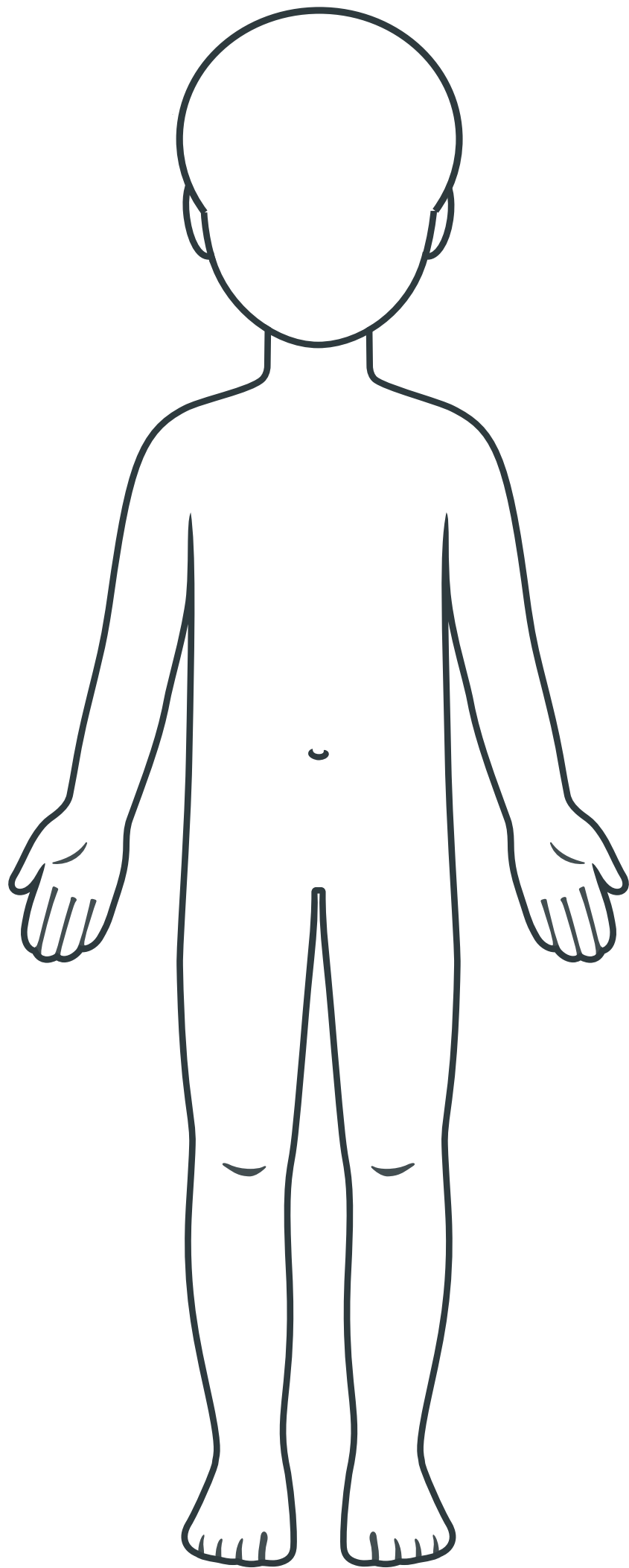
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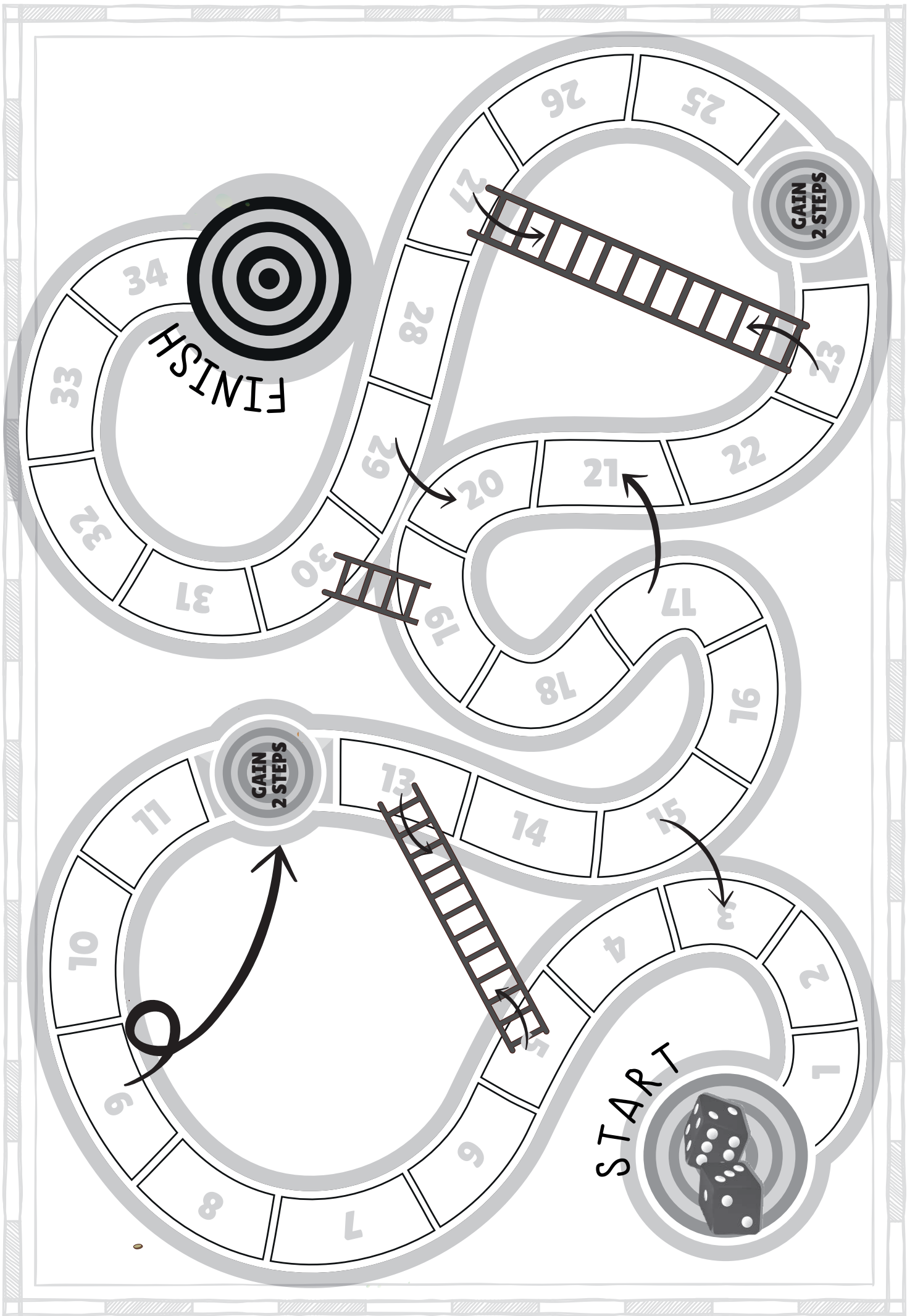
**INSTRUCTIONS**

Cut on the dotted line & use the cards for  
**Activity 2: Act It Out**









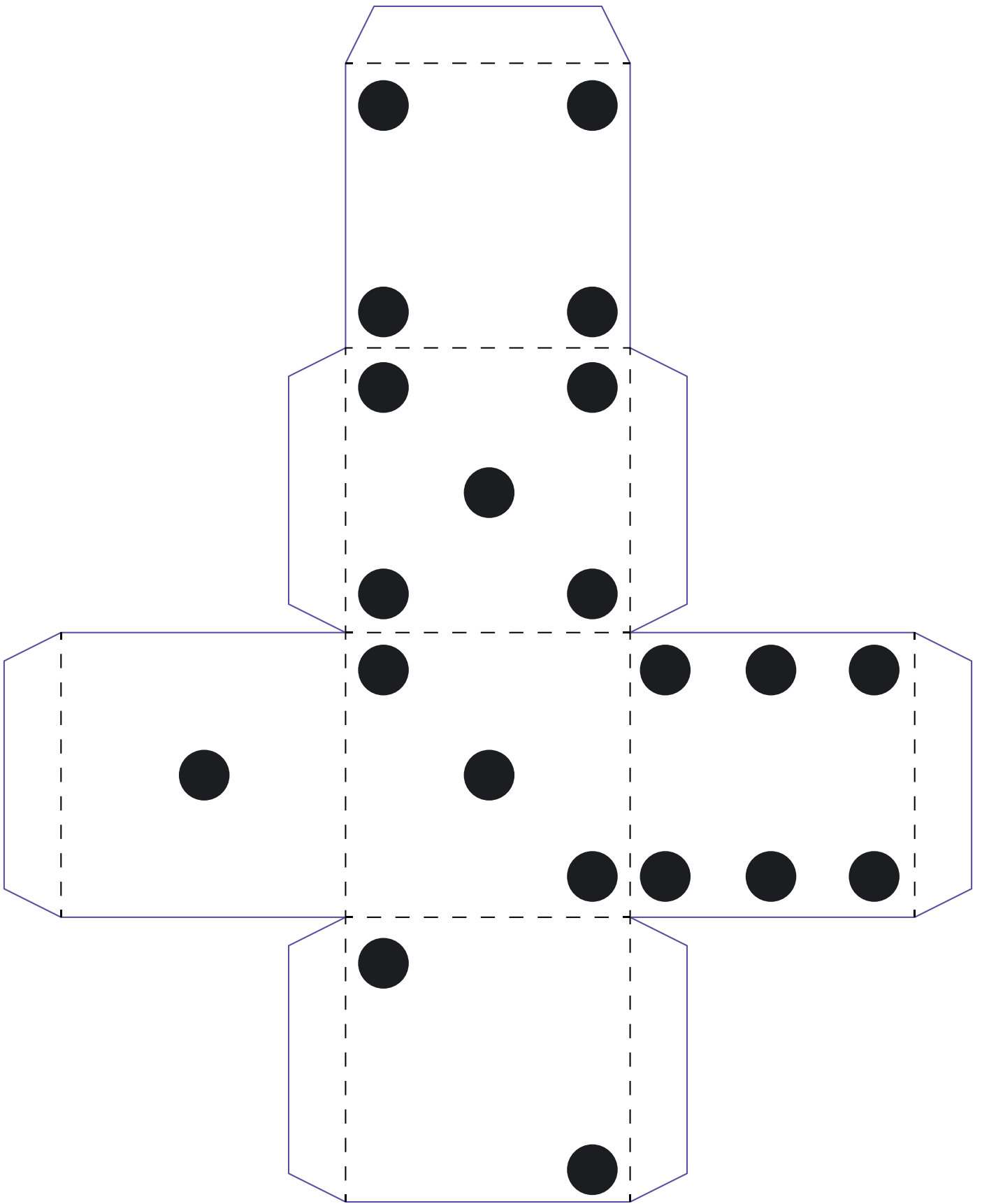
FINISH

GAIN 2 STEPS

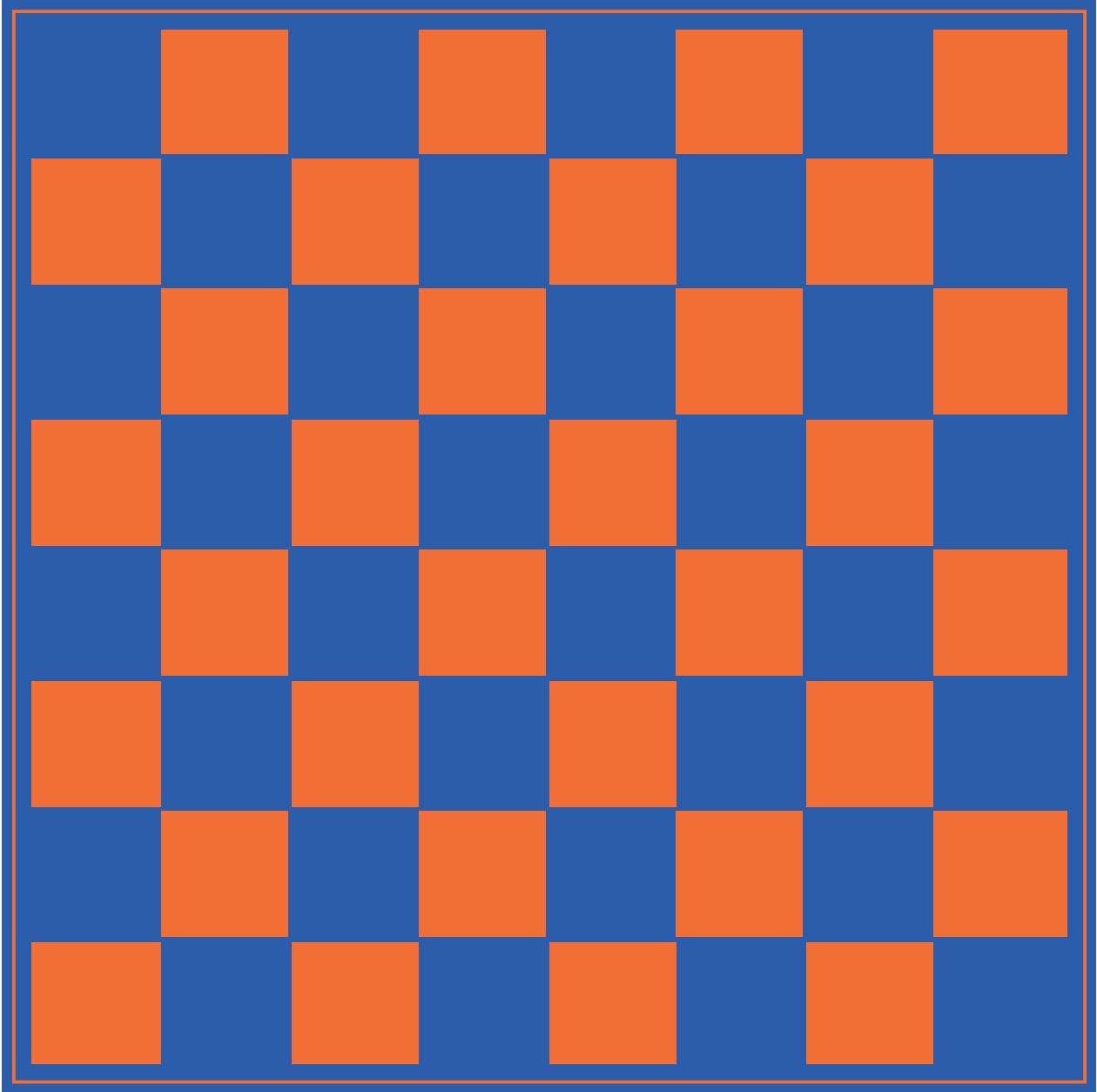
GAIN 2 STEPS

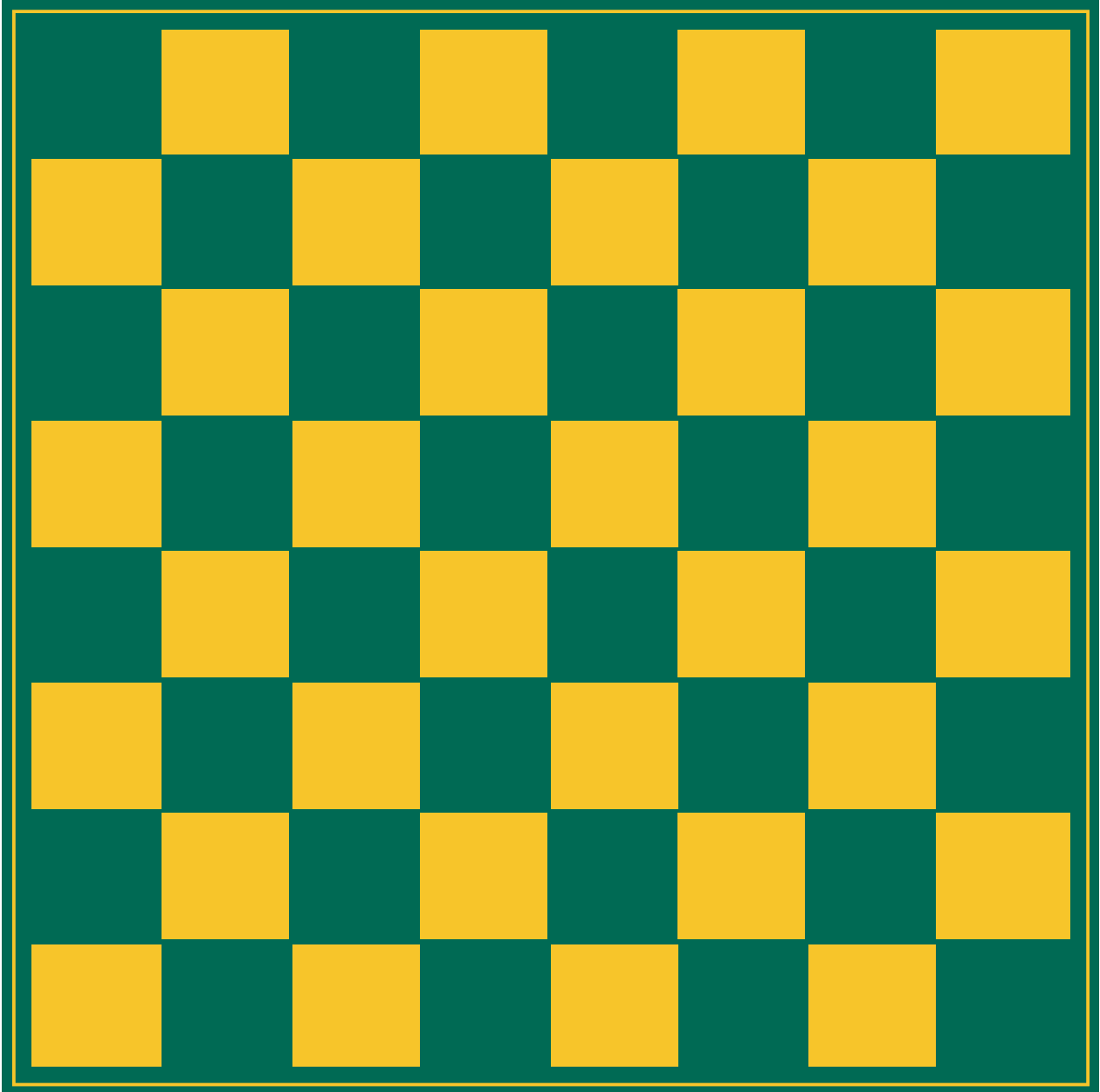
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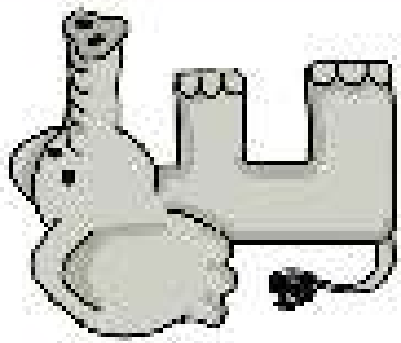
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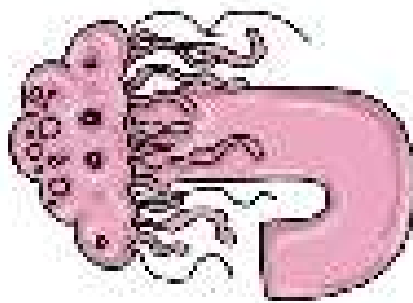




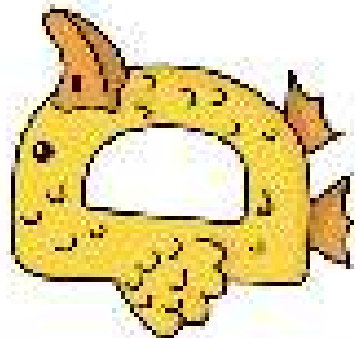




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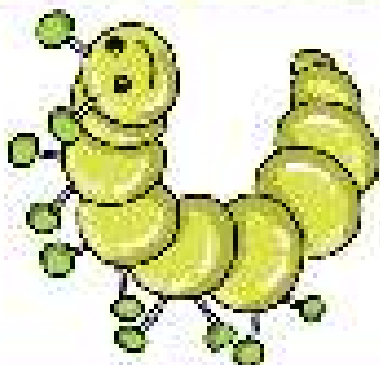
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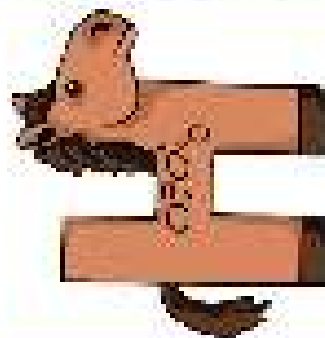
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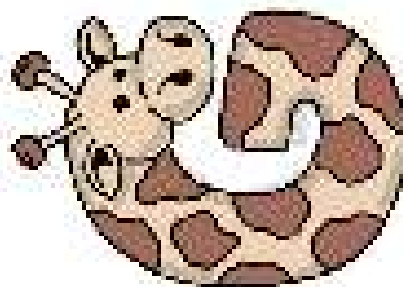
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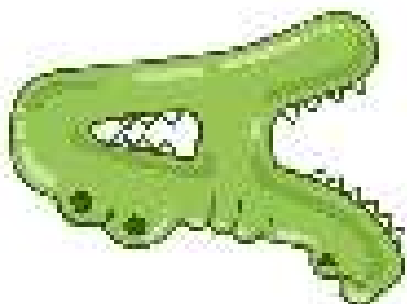
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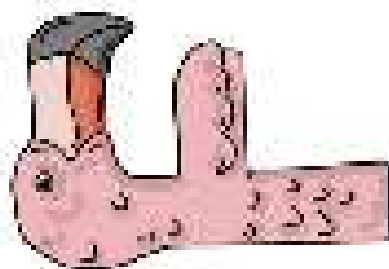
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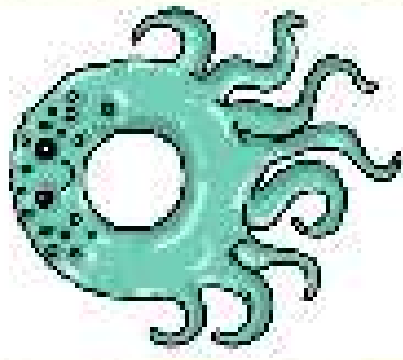
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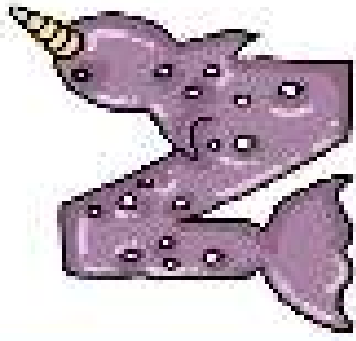
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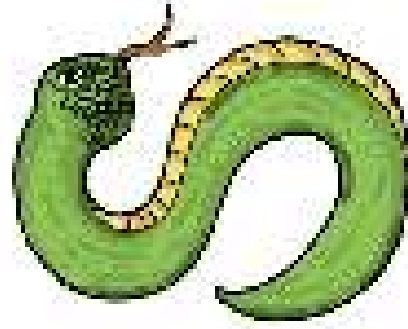
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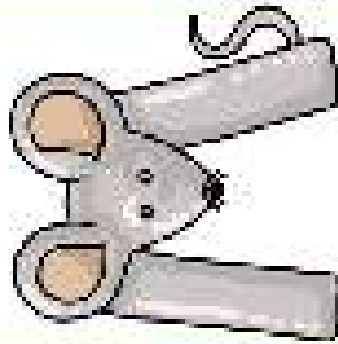
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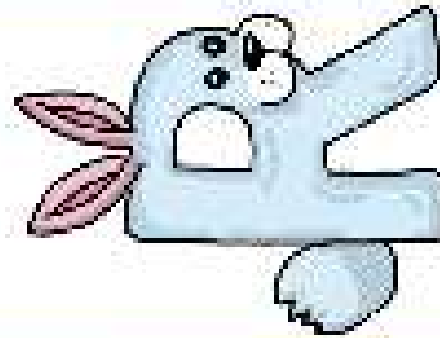
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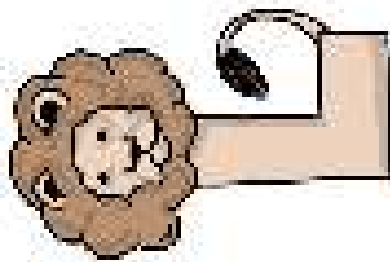
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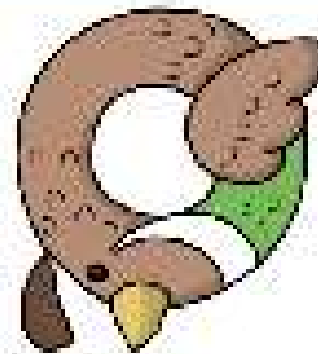
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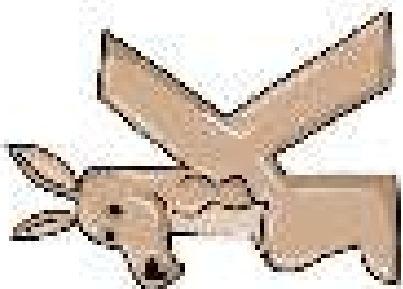
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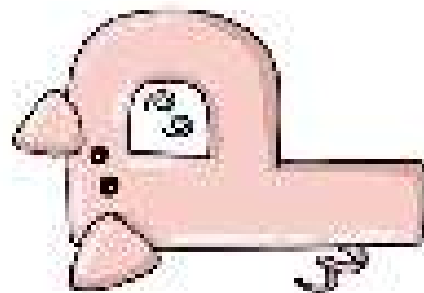
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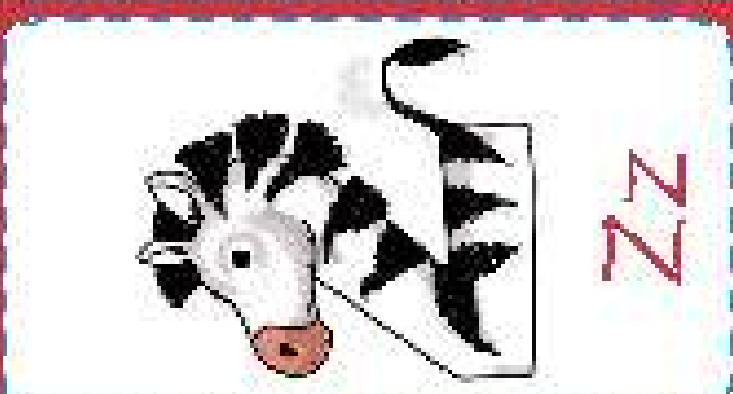
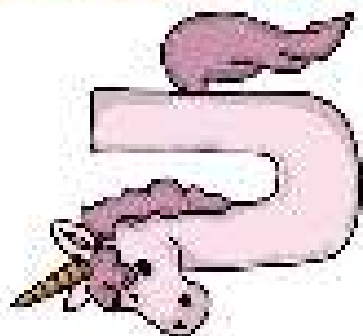
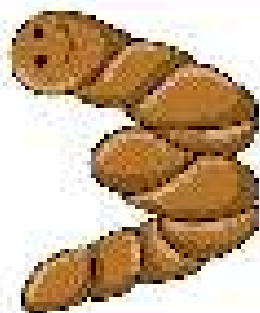
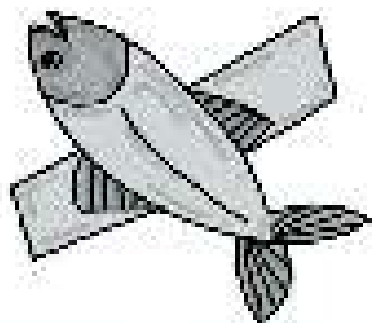
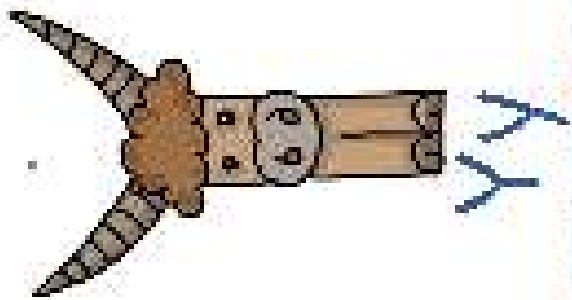
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